

Sum Safari

What you need:

- This gameboard
- A dice
- A counter for each player
- The addition cards for the groups you're practising
 - Group 2: +1 and 1+, +2 and 2+
 - Group 3: +0 and 0+
 - Group 4: +10 and 10+
 - Group 5: Blank "Double" cards (there are 4 in the deck)
 - Group 6: Blank "Make 10" cards (there are 4 in the deck)
 - Group 7: This game is not recommended for the remaining facts group.

How to play:

- Shuffle the addition cards and place them face down on the board.
- Players take turns to roll the dice and move that many places around the board.
- Upon landing on a numbered square, players select a card from the pile and add the two numbers.
- If correct, the player can move forward one space.
- If incorrect, the player will leave their counter where it is.
- The winner is the first player to reach the end of the board.