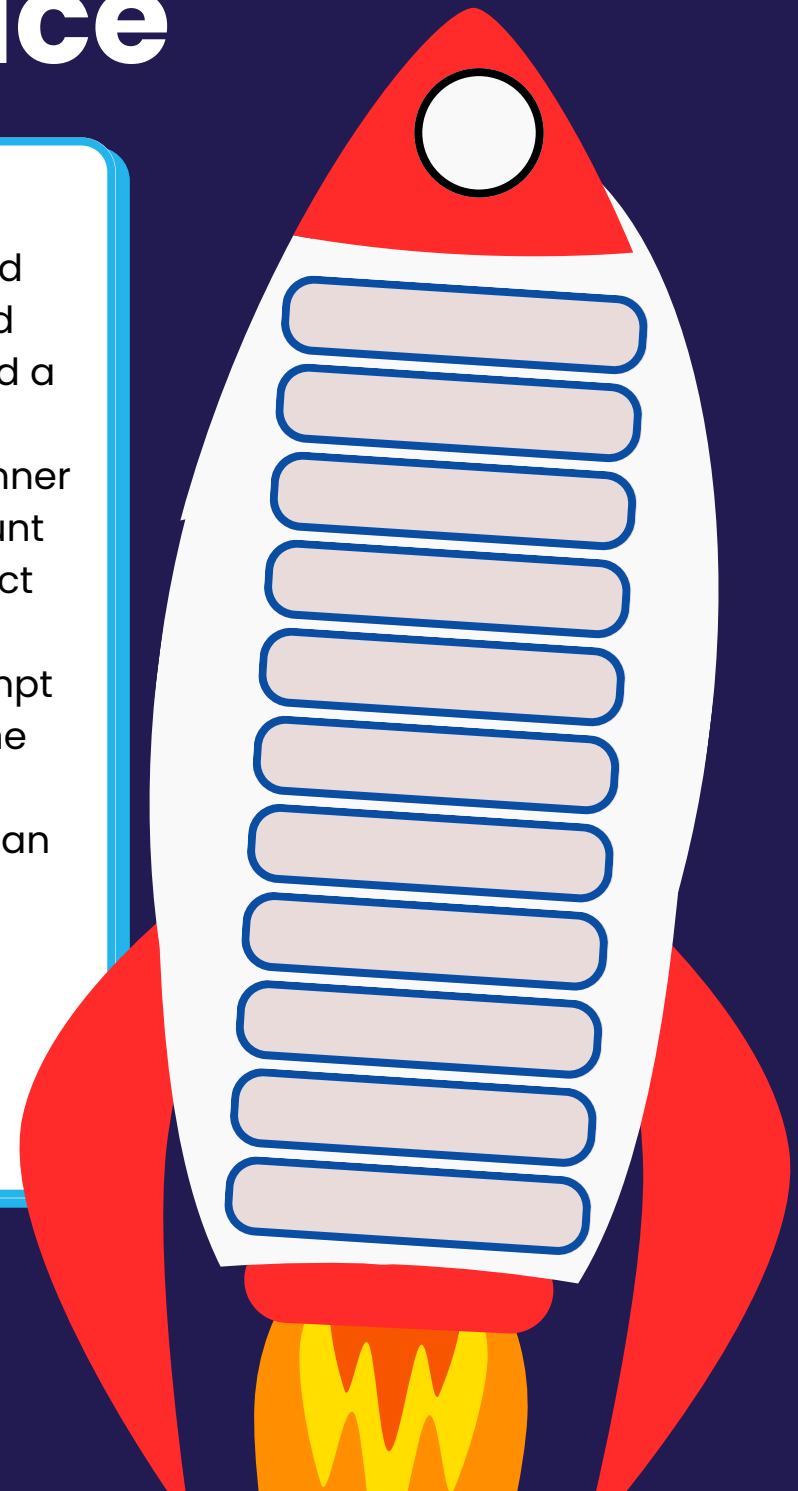
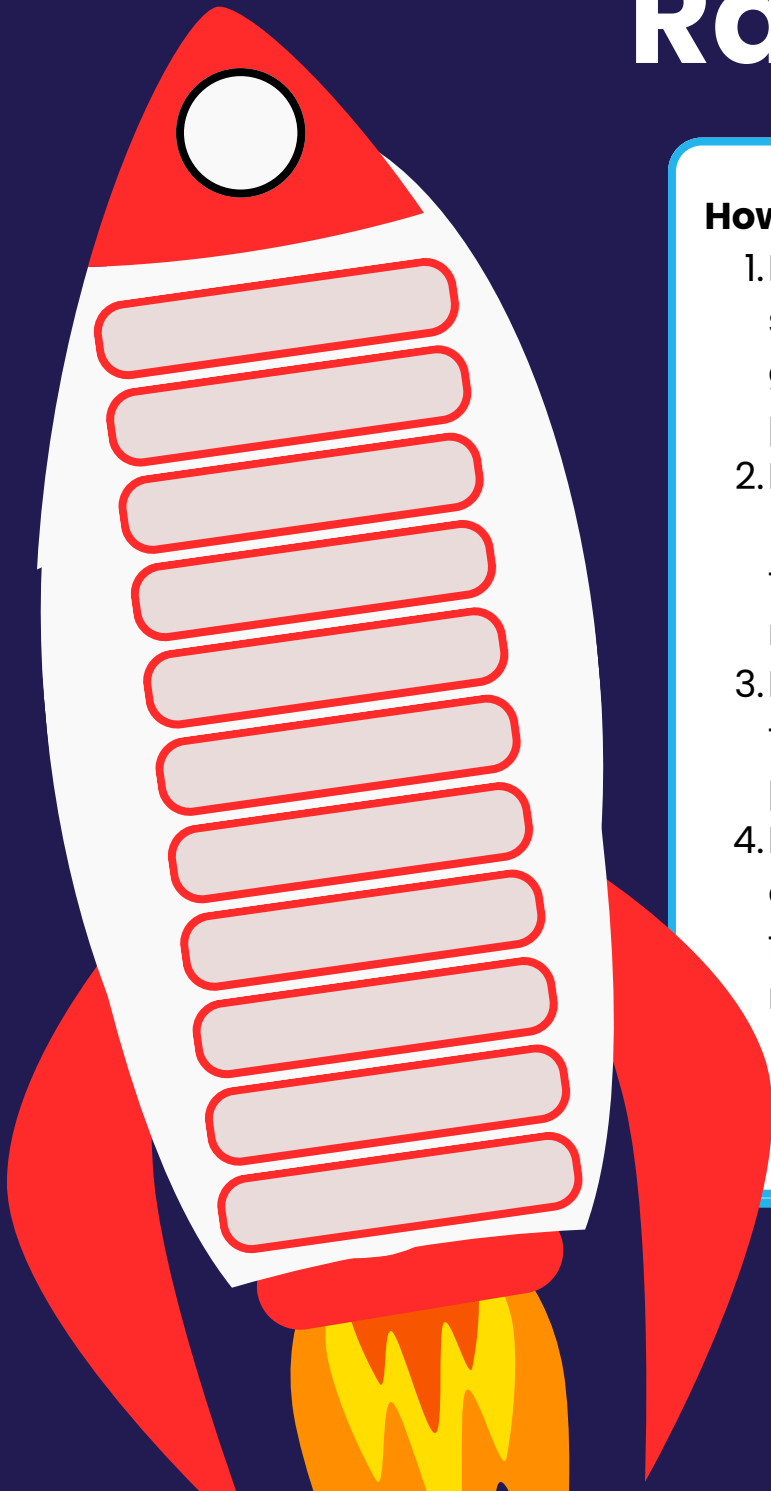


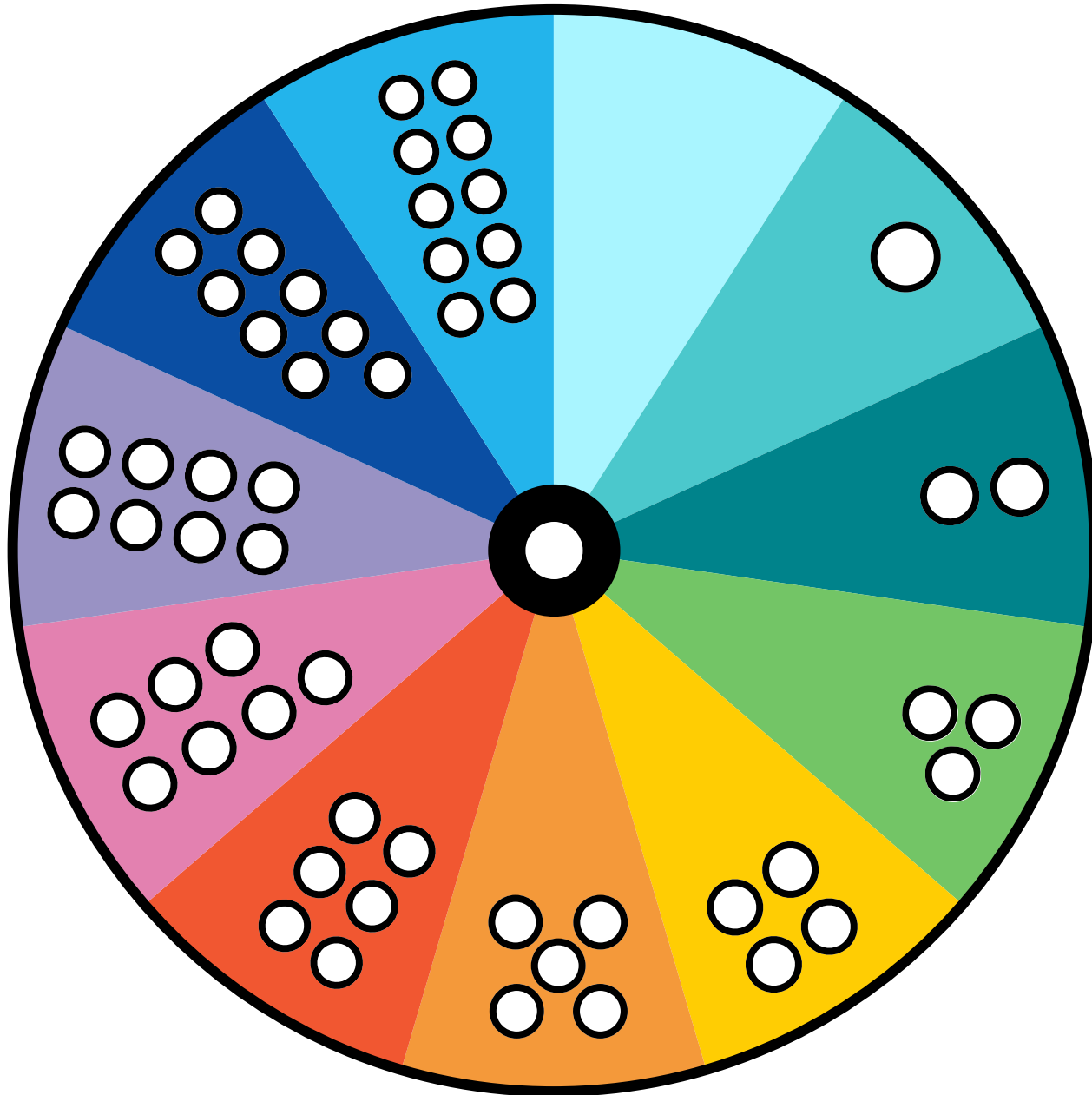
Race to Space

How to play:

1. Begin by setting up the board and spinner in front of the players and give each player some paper and a pencil.
2. Players take turns to spin the spinner (available on the next page), count the dots and then write the correct numeral on their page.
3. For each successful writing attempt they can move up their rocket one place.
4. Numerals can be written more than once, but players can only move forward one place for each new numeral.

The winner is the first player to reach the top of the rocket





How to make your spinner

What you'll need:

- Paper fastener
- Paper clip
- Scissors

Instructions

1. Place one end of your paper clip over the circle at the centre of the spinner.
2. Push paper fastener through the paper clip and the circle at the centre of the spinner.
3. Turn spinner over and split the ends of the paper fastener until it's secure against the paper.
4. Cut out spinner (optional)